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Explore our latest gallery of EditorsPicks.Browse Editors' FavoritesAh, clipart! Or is it clip art? This could be as debatable as how to pronounce .gif. Weve gone through over 25 clipart sites that lay claim to being awesome, and narrowed them down to 15. If youre looking for free HD images and videos, weve got an article for that too. The criteria for free clipart downloads checked were: Is it really free? How cluttered with ads is it? Do they have a large selection? What image types do they have? Must have at least .gif or .png. What quality is the clipart? What type of usage is allowed? Do we have to register to use the site? What other features does the site have? The ranking of the sites is subjective, even though there were a lot of criteria to be checked. So go through them all to see which ones best meet your needs. Vecteezy is part of the Ezzy group of sites that cater to designers of all types. They claim to have millions of images, but theyre a mix of free and pay to use. The quality is high and file types available are .jpg and .eps. Each file that you download appears to come as a zip file with a .jpg and .eps version. The site is searchable. You dont have to register, but you can. You only have to bear 2 ads per page. One of those is usually a large Shutterstock ad that kind of looks like its part of the site, so its easy to accidentally click on it. Ctker seems to be the top site on other lists around the web, and for good reason. Its a massive site with high quality, royalty-free images for any occasion. Registering isnt necessary, but you can if you like. Most images are .png, and you can use their web-based image editor to tweak the clipart. Searching out images is simple, too. With only 2 ads per page, Ctker is an uncluttered experience. Vector Portal is aptly named. With thousands of free, royalty-free .ai and .eps images, youre sure to find a high-quality free clipart downloads for your next project. Editing them may require an image editing studio like the open-source and free GIMP or industry-standard Adobe Illustrator. We saw an average of 4 ads per page. Free PNG Img is also exactly what it says it is. Its a solid place to get free .png clipart images of just about anything in their 50,000 plus collection. Usage is regulated by Creative Commons license Attribution-NonCommercial 4.0 International. So usage must be attributed and cannot be used for commercial purposes. The quality of images is fairly high, and are available as .png type. However, they can be converted to .jpg and .ico on the site. Thats a handy feature that doesnt require registering. With only 4 ads per page, its worth looking at. All Free Download proves that a lot of creative sites arent creatively named. The images are free and can be used royalty-free with attribution. We dont know how many images they have, but its a fairly good selection and quality is high. Images are available as .jpg, .eps, and .ai. Three ads per page, plus a pop-up on download makes the site a little annoying to use. Public Domain Clip Arts superpower is that all the free clipart downloads are in the public domain. So you can use it however you like. At over 25,000 images, some high quality and others not so much, theres a lot to sift through. But the 3 ads per page dont add to the chaos too much. All files are .png. MyCuteGraphics has a specific style to their images. Theyre cutesy, ideal for scrapbooking, these images are intended for personal, teacher, or non-profit use only. All the clipart here is original and high quality. Theres no need to register to download. Filetypes include .png, .gif, and .jpg. There is zero advertising as well. SweetClipArt presents a bunch of free clipart downloads. The quality is high and the usage is limited by a Creative Commons Attribution-NonCommercial-ShareAlike 3.0 Unported license. You can use the clipart for non-commercial projects as long as attribution is given. With only 2 ads per page, the site is uncluttered. File types include .jpg and .png. Artvex provides over 10,000 clipart images, but they arent the best quality and only available in .gif format. Its royalty-free, but the link to their terms of use is dead. With 3 minor ads per page, its usable. WPClipart is the product of Paul Sherman, who curates all the public domain images. Thats a lot, at over 80,000. The style and quality varies and the file types range from .png, .webp, and .jpg. Paul supports the site with 3 small ads per page. Classroom Clip Art offers a mix of free and paid clipart. The free clipart downloads are the smaller version of the images, and they have a watermark. You can pay about \$20 a year to access all the larger versions. The high quality might be worth it for you. File types include .png, .gif, and .jpg. With a paid subscription available, 5 ads per page seems excessive. ClipArt ETC is a project of the University of South Florida. The quality is high, but all the images are line drawings. They come as smaller .gifs and larger as a .hif file. For education, theyre free and attribution is requested. For commercial use, youll need to pay a per image fee. Each image has academic attribution information, so you can credit them properly in essays. Absolutely Free Clipart is limited in variety with just over 5,000 images and the clipart is very basic. Images are in the public domain and all .png file type. With only 2 ads per page, going through the site is easy. Free Clip Art is very basic. It seems like its a curated site of clipart from public domain sources. Usage guidelines arent provided though. The quality varies widely as do the file types. Images could be .gif, .jpg, .eps, .ai, or .png. There are 4 ads per page, but they arent overbearing. School Clip Art appears to be by the same person behind Free Clip Art. The sites are identical in layout, but the clipart isnt. Theres likely some crossover though, as the clipart appears to be public domain. The file types and quality vary widely too. Since the last two sites were so similar, we felt we owed you just a little more. Wikimedia isnt a clip art site, but it has images, sounds, and videos for you. Usage rights run from public domain to a variety of Creative Commons licenses. Its up to whoever submitted the resource. Whats important is that theyre free and theres a lot of free clipart downloads to choose from. Plus, no ads. Adobe Stock is adding video downloads to its photo, illustrations and vector offerings Back in June, Adobe caused a wave of anxiety across the crowded stock art marketplace when it launched its radical new stock image service, Adobe Stock.At launch, Adobe Stock offered designers more than 40 million high-quality photos, vector art and illustrations to download for their projects, directly within the Creative Cloud.And today at its annual conference, Adobe Max, the company has made its next move in luring designers away from rival services, with two big announcements.You may like Also read: Adobe unveils big updates to the Creative CloudFirstly, Adobe has said Adobe Stock will soon support the download and purchase of video content, this is a service offered by all of Adobe Stock's major competitors, such as Getty Images, iStock and Shutterstock, and is a clear sign that Adobe is keen to take them on as equals.Secondly, Adobe is extended the integration of Adobe Stock into the Creative Cloud. This is seen as a unique differentiator for the service enabling designers can buy and embed fresh content within the software rather than clicking elsewhere. Adobe Stock is already integrated into Adobe's flagship products, including Photoshop CC, InDesign CC, Illustrator CC, Premiere Pro CC and After Effects CC. But today it adds new support for accessing stock within Muse CC, Dreamweaver CC and Flash Professional CC.Daily design news, reviews, how-tos and more, as picked by the editors.Work with watermarked footage and images directly in your Creative Cloud Libraries panel before purchasing them. When ready to license, you can do so directly from the Creative Cloud Library panel in Premiere Pro, After Effects, Dreamweaver and Flash Pro Adobe Stock is also now offering pooled licenses at no extra cost to Creative Cloud for team customers.Plus it's being made available for enterprise use, with additional support for license management, reporting tools, and unlimited usage of stock content in large print runs.SearchandbrowseAdobeStockphotosandgraphics,aswellaslicensethiscontent,directlyintheCreativeCloudLibrariespanelinyourCreativeCloud2015desktopapps We're here at Adobe Max all this week, so keep an eye on Creative Bloq for all the latest news and announcements from Adobe.Liked this? Try these...Thank you for reading 5 articles this month\* Join now for unlimited accessEnjoy your first month for just 1 / \$1 / 1\*Read 5 free articles per month without a subscriptionJoin now for unlimited accessTry first month for just 1 / \$1 / 1 Share copy and redistribute the material in any medium or format for any purpose, even commercially. Adapt remix, transform, and build upon the material for any purpose, even commercially. The licensor cannot revoke these freedoms as long as you follow the license terms. Attribution You must give appropriate credit , provide a link to the license, and indicate if changes were made . You may do so in any reasonable manner, but not in any way that suggests the licensor endorses you or your use. ShareAlike If you remix, transform, or build upon the material, you must distribute your contributions under the same license as the original. No additional restrictions You may not apply legal terms or technological measures that legally restrict others from doing anything the license permits. You do not have to comply with the license for elements of the material in the public domain or where your use is permitted by an applicable exception or limitation . No warranties are given. The license may not give you all of the permissions necessary for your intended use. For example, other rights such as publicity, privacy, or moral rights may limit how you use the material. Graphic illustrations created for reuse by othersThis article needs additional citations for verification. Please help improve this article by adding citations to reliable sources. Unsourced material may be challenged and removed.Find sources: "Clip art" news newspapers books scholar JSTOR (December 2014) (Learn how and when to remove this message)Examples of computer clip art, from OpenclipartClip art (also clipart, clip-art) is a type of graphic art. Pieces are pre-made images used to illustrate any medium. Today, clip art is used extensively and comes in many forms, both electronic and printed. However, most clip art today is created, distributed, and used in a digital form. Since its inception, clip art has evolved to include a wide variety of content. The file types and quality vary widely too. The addition of text and art created through phototypesetting or dry-transfer lettering, the finished, camera-ready pages (called mechanicals) were sent to print.Since the 1990s, nearly all publishers have replaced the paste up process with desktop publishing. After the introduction of mass-produced personal computers such as the IBM PC in 1981 and the Apple Macintosh in 1984, the widespread use of clip art by consumers became possible through the invention of desktop publishing. For the IBM PC, the first library of professionally drawn clip art was provided with VGA Execution, introduced in 1983. These images were used in business presentations, as well as for other types of presentations. It was the Apple Computer, with its GUI which provided desktop publishing with the tools required to make it a reality for consumers. The LaserWriter laser printer (introduced in late 1985), as well as software maker Aldus PageMaker in 1985, helped to make professional quality desktop publishing a reality, with consumer desktop computers.A MacPaint illustration of Bill Atkinson, the software's creatorAfter 1986, desktop publishing generated a widespread need for pre-made, electronic images as consumers began to produce newsletters and brochures using their own computers. Electronic clip art emerged to fill the need. Early electronic clip art was simple line art or bitmap images due to the lack of sophisticated electronic illustration tools. With the introduction of the Apple Macintosh program MacPaint, consumers were provided the ability to edit and use bit-mapped clip art for the first time. One of the first successful electronic clip art pioneers was T/Maker Company, a Mountain View, California, company, which had its early roots with an alternative word processor WriteNow, commissioned for the Macintosh by Steve Jobs. Beginning in 1984, T/Maker took advantage of the capability of the Macintosh to provide bit-mapped graphics in black and white; by publishing small, retail collections of these images under the brand name "ClickArt". The first version of "ClickArt" was a mixed collection of images designed for personal use. The illustrators who created the first "serious" clip art for business/organizational (professional) use were Mike Mathis, Joan Shogren, and Dennis Fregger; published by T/Maker in 1984 as "ClickArt Publications".In 1986, the first vector-based clip art disc was released by Composite, a small desktop publishing company based in Eureka, California. The black-and-white art was painstakingly created by Rick Siegfried with MacDraw, sometimes using hundreds of simple objects combined to create complex images. It was released on a single-sided floppy disc. Also in 1986, Adobe Systems introduced Adobe Illustrator for the Macintosh, allowing home computer users the first opportunity to manipulate vector art in a GUI. This made the higher-resolution vector art possible and in 1987 T/Maker published the first vector-based clip art images made with Illustrator, despite widespread unfamiliarity with the Bezier curves required to edit vector art. However, graphic designers and many consumers quickly realized the enormous advantages of vector art, and T/Maker's clip art became the gold standard of the industry in the late 1980s and early 1990s. In 1994, T/Maker was sold to Deluxe Corp and then two years later to its main rival, Broderbund.With the widespread adoption of the CD-ROM in the early 1990s, several pre-computer clip art companies such as Dover Publications also began offering electronic clip art.The mid-1990s ushered in more innovation in the clip art industry, as well as a marketing focus on quantity over quality. Even T/Maker, whose success was built upon selling small, high-quality clip art packages of approximately 200 images, began to get interested in the volume clip art market. In March 1995, T/Maker became the exclusive publisher of over 500,000 copyright-free images which was, at the time, one of the world's largest clip art libraries. This licensing agreement was subsequently transferred to Broderbund. In 1996, Zedcor (later rebranded to ArtToday, Inc. and then Clipart.com) was the first company to offer clip art images, illustrations, and photos for download as part of an online subscription. Also during this period, word processing companies, including Microsoft, began offering clip art as a built-in feature of their products. In 1996, Microsoft Word 6.0 included only 82 WMF clip art files as part of its default installation. In 2014, Microsoft offered clip art as part of over 140,000 media elements on the Microsoft Office website.Other companies such as Nova Development and Clip Art Incorporated also pioneered the marketing of large clip art collections in the late 1990s, including Nova's "Art Explosion" series, which sold clip art in increasingly large libraries up to a million images. Between 1998 and 2001, T/Maker's clip art assets were sold each year as a result of some of the largest mergers and acquisitions in the computer software industry, including those of The Learning Company (in 1998) and Mattel (in 1999). All of T/Maker's clip art is currently marketed through the Broderbund division of the Irish company Riverdeep.In the early 2000s, the World Wide Web continued to gain popularity as a retail software distribution channel, and several other companies started to license clip art through online, searchable libraries, including iCLIPART.com (part of Vital Imagery Ltd.), WeddingClipart.com (part of Letters and Arts Incorporated), and GraphicsFactory.com (part of Clip Art Incorporated). Because of the Web, clip art is now not only sold through retail channels as packaged bundles of images, but also as individual images and subscriptions to entire libraries (which allow you to download an unlimited number of images for the duration of the subscription). In the mid-2000s, the clip art market is segmented in several different ways, including the data type, the art style, the delivery medium, and the marketing method.On December 1, 2014, Microsoft officially ended its support for the online Clip Art library in Microsoft Office products. These programs now guide users to the Bing image search.[3][4] Clip art is divided into two different data types represented by many different file formats: bitmap and vector art. Clip art vendors may provide images of just one type or both. The delivery medium of a clip art product varies from different types of traditionally boxed retail packages to online download sites. Clip art is sold via both traditional and web-based retail channels (as with Nova Development products), as well as via online, searchable libraries (as with Clipart.com). Clip art vendors typically market clip art by focusing either on quantity or vertical market specialty. The marketing method often goes hand in hand with the art style of the clip art sold. To compete largely on quantity, some clip art vendors must produce or license new and old clip art collections in volume. Clip art marketed in this way is often less expensive but simpler in structure and detail, as is typified by cartoons, line art, and symbols. Clip art which is sold according to smaller, specialized subject genres tends to be more complex, modern, detailed, and expensive.Boy and Turtle clip art, from OpenclipartElectronic clip art is available in several different file formats. It is important for clip art users to understand the differences between file formats so that they can use an appropriate image file and get the resolution and detail results they need.Clip art file formats are divided into 2 different types: bitmap or vector graphics. Bitmap (or "rasterized") file formats are used to describe rectangular images made up of a grid of colored or grayscale pixels. Scanned photos, for example, make use of a bitmap file format. Bitmap images are always limited in quality by their resolution, which must be fixed at the time the file is created. If the image is not rectangular, then it is saved on a default background color (usually white) defined by the smallest bounding rectangle in which the image fits. Because of their fixed resolution, printing bitmap images can easily produce grainy, jaggy, or blurry results if the resolution is not ideally suited to the printer resolution. In addition, bitmap images become grainy when they are scaled larger than their intended resolution. A few bitmap file formats (such as Apple's PICT format) support alpha channels, which allow bitmap images to have transparent backgrounds or an image selection which uses anti-aliasing. Most common web-based file formats such as GIF, JPEG, and PNG are bitmap file formats. The GIF File format is one of the simplest, low-resolution bitmap file formats, only supporting 256 colors per image. As a result, however, GIF files can be extremely small in file size. Other common bitmap file formats are BMP (Windows bitmap), TGA, and TIFF. Most clip art is provided in a low resolution, bitmap file format which is unsuitable for scaling, transparent backgrounds, or good-quality printed materials. However, bitmap file formats are ideal for photos, especially when combined with lossy data compression algorithms such as those available for JPEG files.In contrast to the grid format of bitmap images, Vector graphics file formats use geometric modeling to describe an image as a series of points, lines, curves, and polygons. Because the image is described using geometric data instead of fixed pixels, the image can be scaled to any size while retaining "resolution independence", meaning that the image can be printed at the highest resolution a printer supports, resulting in a clear, crisp image. Vector file formats are usually superior in resolution and ease of editing as compared to bitmap file formats, but are not as widely supported by software and are not well-suited for storing pixel-specific data such as scanned photographs. In the early years of electronic clip art, vector illustrations were limited to simple line art representations. However, by the early 2000s, vector illustration tools could produce virtually the same illustrations as bitmap illustration tools, while still providing all of the advantages of vector file formats. The most common vector file format is Adobe's EPS (Encapsulated Post-cript) file format. Microsoft has a much simpler, less sophisticated vector file format called WMF (Windows Metafile). The World Wide Web Consortium has developed a new, XML-based vector file format called SVG (Scalable Vector Graphics) and all major modern web browsers - including Mozilla Firefox, Internet Explorer 9, Google Chrome, Opera, and Safari have at least some degree of support for SVG and can render the markup directly. For those with image-editing experience or interest to work with vector file formats, vector clip art provides the most flexible, highest quality images.Clip art of a coffee shared under CC-BY-3.0 licenseAll clip art usage is governed by the terms of individual copyrights and usage rights. The copyright and usage rights of a clip art image are important to understand so that the image is used in a legal, permitted way. The three most common categories of image rights are royalty free, rights managed, and public domain.Most commercial clip art is sold with a limited royalty free license which allows customers to use the image for most personal, educational and non-profit applications. Some royalty free clip art also includes limited commercial rights (the right to use images in for-profit products). However, royalty free image rights often vary from vendor to vendor. Some fine art, clip art is still sold on a rights managed basis. However this type of image rights has seen a steep decline in the past 20 years as royalty free licenses have become the preferred model for clip art. Public domain images continue to be one of the most popular types of clip art because the image rights are free. However, many images are erroneously described as part of the public domain are actually copyrighted, and thus illegal to use without proper permissions. The main cause for this confusion is because once a public domain image is redrawn or edited in any way, it becomes a brand new image which is copyrightable by the editor.The United States District Court ruled in 1999 as part of Bridgeman Art Library v. Corel Corp that exact copies of public domain images were not restricted under US copyright law, however the scope of this ruling only applies to photographs currently. It is originality, not skill, neither experience nor effort, which affects copyrightability of derivative images. In fact, the US Supreme Court in Feist v. Rural ruled that the difficulty of labor and expenses must be rejected as considerations in copyrightability. Copyright on other clipart stands in contrast to exact replica photographs of paintings. The large clip art libraries produced by Dover Publications or the University of South Florida's Clipart ETC[5] project are based on public domain images, but because they have been scanned and edited by hand, they are now derivative works and copyrighted, subject to very specific usage policies. In order for a clip art image based on a public domain source to be truly in the public domain, the proper rights must be granted by the individual or organization which digitized and edited the original source of the image.The popularity of the Web has facilitated widespread copying of pirated clip art which is then sold or given away as "free clip art". Virtually all images published after January 1, 1923 still have copyright protection under the laws of most countries. Images published prior to 1923 need to be carefully researched to make sure they are in the public domain.[citation needed] Creative Commons licenses is the forefront of the copyleft movement or a new form of free digital clipart and photo image distribution. Many websites such as Flickr and Interartcenter use Creative Commons as an alternative to the full attribution copyrights. The exception for clip art illustrations created after 1923 are those which are specifically donated to the public domain by the artist or publisher. For vector art, the open source community established Openclipart in 2004 as a clearinghouse for images which are legitimately donated to the public domain by their copyright owners. By 2014, the library contained over 50,000 vector images.Icon setGraphic designNon-photo blue " Scanning Around With Gene: Profile of An Early Clip Art Character | CreativePro Network". 2007-05-16. Retrieved 2023-10-03. "Dynamic Graphics Clipper Index Creative Art Service Clip Art Book 06/74 - 07-76". eBay. Retrieved 2023-10-03. "Team, Office 365 (1 December 2014). "Clip Art now powered by Bing Images". blogs.office.com. [cite web]"; CSI maint: numeric names: authors list (link) "Walter, Derek (December 14, 2014). "How to find images for Office documents now that Microsoft's killing Clip Art". PC World. Retrieved August 12, 2017. "ClipArt ETC: Free Educational Illustrations for Classroom Use", etc.usf.edu.Wikimedia Commons has media related to Clip art.Openclipart Digital library of free-content vector clip artRetrieved from " to find free clipart. Free clipart sites. Where can i download clipart for free. Where to get free clipart for commercial use. What clipart can i use for free. Free cliparts. Where can i get free clipart. Free clipart images.